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Istanbul, Turkey

https://bushra-ashraf.vercel.app/

Skills

CODE

• C#.

• JS, Jquery

JSON

HTML

Bootstrap

XML

CSS

TOOLS

- Unity

CONTROL

- Git

Educations

MASTER'S IN GAME DESIGN

Bahcesehir University

2023 - PRESENT

BACHELOR IN SOFTWARE ENGINEERING

COMSATS University 3.28/4.00 2017 - 2021

Bushra Ashraf

Unity Developer

Profile

As a Unity Developer with over two years of experience, I specialize in creating engaging and immersive gaming experiences. My skills include 3D and 2D games, multiplayer, backend and VR development. I possess a deep understanding of game development principles and techniques, and I am committed to delivering high-quality products that exceed players' expectations

Experience

SENIOR UNITY DEVELOPER

Raven Interactive (2022 - Present)

- Created three 3D Games from scratch.
- Created scalable modules (XP Controller, Sandbox Time Controller etc) for the company.
- Worked on multiple VR Projects.

UNITY DEVELOPER

Crosshair Technologies (2021 - 2022)

- Worked on multiple game projects, including multiplayer 2D and 3D games.
- Designed key game features and contributed to backend systems.
- Worked on VR/AR applications and Oculus development.
- Conducted research on blockchain, cryptocurrency, and NFTs.

WEB INTERN

Coding Pro (Aug 2020 - Jan 2021)

- Contributed to the Frontend Development of multiple projects.
- Became a Certified React Developer

Playfab

Photon

VERSION

- Github
- SVN